

Literature Circle

creative roles

Choose one of the following activities to complete the last requirement for your weekly literature circle guide. You may not use the same activity twice for any book.

1. **Songwriter:** Turn the theme and/or plot of your book into a song. You may use the tune of a song you already know. Present the song to your group.
2. **Detective:** Make a police identikit of one of the characters from your book/novel. Which passages of the book gave hints about your character's appearance?
3. **Publisher:** Make a new cover for your book, **including a blurb for the back cover, which you have written yourself.**
4. **Family Member:** Imagine that you are a relative of one of the main characters in your book. Bring a piece of realia (an object) and with a written description to tell how it relates to your character.
5. **Designer:** Make a two-sided CD cover for an album of four songs related to your book. The front cover should feature a piece of artwork and the album title, and the back should list the songs. **Separately, write down an explanation of why you chose those song titles and how they relate to the themes of your book.**
6. **Bookseller:** Prepare a bookmark advertising your book to other students. The **back of the bookmark** must be written in short snappy advertising language to grab the attention of other teens.
7. **Psychologist:** Analyse how the themes of the book relate to teenagers today. Why should teenagers read this book?
8. **Poet:** Write a poem, which relates to one of the themes of the book. Explain how it relates to your book.
9. **Bookclub member:** Find another book similar to the book your group is reading (in theme, genre etc.) Give a short plot summary, and discuss the similarities and differences between the two books.
10. **Creator:** Create an artistic interpretation (paint, pencil or collage) of something in a chapter you have just read. **You must include a written explanation of your work.**
11. **Writer:** Write a letter from one character to another, explaining their feelings about an incident that has happened in the book, or about something the other character has done.
12. **Set Designer:** Create a diorama of a scene (or a room) from your novel. Include copies of objects that represent the era and location in which the novel is set.
13. **Newspaper Reporter:** Write a headline article for your local newspaper about an event that has taken place in your novel.
14. **Scrapbooker:** As a character related to your novel, create a scrapbook of imaginary clippings, photographs, materials that show your thoughts and feelings about an event or about another character in the novel.
15. **Craftsman:** Create a mobile that represents a major concept in the novel. Include a short written piece that explains your mobile, its parts, and what they mean.
16. **Puzzle Maker:** Create a crossword of at least 20 words and/or people and places from your novel. Be sure to give clues in two sections: Across and Down. You must have two crosswords (Blank and Answers).
17. **Investigator:** Your job is to find out some background information on the book and any topic related to it which you are interested in, such as:
 - The culture, geography or history of the book's setting.
 - Information about the author, his/her life, and other works.
 - Information about the period or surrounding events of the novel.
 - Pictures, objects, or materials that illustrate elements of the book.
 - Music that reflects the setting or theme of the book.

